

World Building



Our World or a New World?

New world!

Time Setting

This world has been going on for hundreds of years. The war between Gods has been happening as long as humans can remember. We've had general peace in Clara's hometown as long as she's been alive. Her God has been a strong one and not challenged by others for a long while. There's even trade with nearby territories!

Culture Setting

We're going to have to look into the American Native people. Set something up similar to their tribes and how they got along peacefully for the most part, but each were ruled by a Cheiftain and could have different rules. The Chiefs would be like the Gods over the territories.

Key Rules

We'll keep most people like our world - no magic but maybe steam level technology? Except we're in a desert so it'll have to be something besides water power... And Gods have power, so magic but each have their own specialty, like elements or time or speed. The Gods can take the form of a dragon and do so when fighting as it give better defense.

Important Details

The Gods stick to their own mansions, but have human servants who get perks for doing so. There's a Mirror of Truth, so Gods can enchant items. Humans could use those, either as their own form of magic or technology. Maybe a magic powered ore to use instead of steam power.

Climate

It's a desert, but we're thinking more like Arizona desert than Sahara dessert. No big sand dunes, and some cool cliffs. A city built into the cliff sounds fun. Super hot and water is a premium, but people can live comfortably there. It's surrounded by mountains that aren't possible for humans to cross, but they do provide water in underground reservoirs.

Thoughts

Clara won't live in the city build into a cliff - but that is where her God lives.